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ECE 204 Numerical methods



Newton's method for finding extrema in *n* dimensions



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Introduction

- In this topic, we will
 - Describe using Newton's method to find extrema of realvalued functions of a vector variable
 - Review the concept of the gradient and the Jacobian of a vector-valued function of a vector variable
 - Look at two examples
 - Understand when to use this technique



Newton's method

- Here is a straight-forward idea:
 - Apply Newton's method to the gradient
- Issue: You're not sure if the point is a maximum, a minimum, or a saddle point
 - A saddle point is where all partial derivatives are zero, but the function does not achieve an extremum





Newton's method

At an extreme point, all the partial derivatives are zero
 Consequently, we must find a point such that

 $\vec{\nabla}f\left(\mathbf{u}\right)=\mathbf{0}$

• You will recall that

$$\vec{\nabla} f\left(\mathbf{u}\right)^{\text{def}} = \begin{pmatrix} \frac{\partial}{\partial u_1} f\left(\mathbf{u}\right) \\ \vdots \\ \frac{\partial}{\partial u_n} f\left(\mathbf{u}\right) \end{pmatrix}$$





Newton's method

- Thus, $\vec{\nabla} f(\mathbf{u}) = \mathbf{0}$ becomes a system of *n* equations in *n* unknowns
 - If *f* is a non-constant linear polynomial in **u**, then there are no solutions
 - If f is a quadratic polynomial in **u**, then the gradient defines a system of linear equations: just use linear algebra
 - Otherwise, the gradient is non-linear, so go back to our algorithm on Newton's method in *n* dimensions: we can find a solution to $\mathbf{g}(\mathbf{u}) = \mathbf{0}$ by choosing an initial \mathbf{u}_0 and iterating by solving $\mathbf{J}(\mathbf{g})(\mathbf{u}_k)\Delta\mathbf{u}_k = -\mathbf{g}(\mathbf{u}_k)$ and setting $\mathbf{u}_{k+1} \leftarrow \mathbf{u}_k + \Delta\mathbf{u}_k$
- In this case, our vector-valued function of a vector variable is the gradient of *f*, so solve $\mathbf{J}(\vec{\nabla}f)(\mathbf{u}_k)\Delta\mathbf{u}_k = -\vec{\nabla}f(\mathbf{u}_k)$ and set

 $\mathbf{u}_{k+1} \leftarrow \mathbf{u}_k + \Delta \mathbf{u}_k$





The Hessian

- The Jacobian of the gradient of a real-valued function of a vector variable is called the *Hessian* of the function: $\mathbf{J}(\vec{\nabla}f)(\mathbf{u})^{\text{def}} = \mathbf{H}(f)(\mathbf{u})$
 - We will continue to use the notation with the Jacobian
- If the function is sufficiently differentiable, the Hessian is symmetric





The Hessian

• This is the Hessian of *f* :

$$\mathbf{J}(\vec{\nabla}f)(\mathbf{u}) \stackrel{\text{def}}{=} \mathbf{H}(f)(\mathbf{u}) \stackrel{\text{def}}{=} \left[\begin{array}{ccc} \frac{\partial^2}{\partial u_1^2} f(\mathbf{u}) & \frac{\partial^2}{\partial u_2 \partial u_1} f(\mathbf{u}) & \cdots & \frac{\partial^2}{\partial u_n \partial u_1} f(\mathbf{u}) \\ \frac{\partial^2}{\partial u_1 \partial u_2} f(\mathbf{u}) & \frac{\partial^2}{\partial u_2^2} f(\mathbf{u}) & \cdots & \frac{\partial^2}{\partial u_n \partial u_2} f(\mathbf{u}) \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2}{\partial u_1 \partial u_n} f(\mathbf{u}) & \frac{\partial^2}{\partial u_2 \partial u_n} f(\mathbf{u}) & \frac{\partial^2}{\partial u_2 \partial u_n} f(\mathbf{u}) & \cdots & \frac{\partial^2}{\partial u_n^2} f(\mathbf{u}) \end{array} \right]$$





The Hessian

- Recall from applying Newton's method to the derivative of a real-valued function of a real variable:
 - A solution to $f^{(1)}(x) = 0$ is
 - A local minimum if $f^{(2)}(x) > 0$
 - A local maximum if $f^{(2)}(x) < 0$
 - Of unknown character if $f^{(2)}(x) = 0$
 - That is, it could be a maximum, a minimum or a saddle point
- The same applies here:
 - A solution to $\vec{\nabla} f(\mathbf{u}) = \mathbf{0}$ is
 - A local minimum if $\mathbf{J}(\vec{\nabla}f)(\mathbf{u})$ is *positive definite*
 - That is, all eigenvalues are positive
 - A local maximum if $\mathbf{J}(\vec{\nabla}f)(\mathbf{u})$ is *negative definite*
 - That is, all eigenvalues are negative
 - Of unknown character otherwise





(no)

Example

• Consider the function

$$5x^2 + 6y^2 + 7z^2 + 2xy - 3yz - 28x + 6y - 3z + 1$$

– This is a quadratic polynomial in **u**, so we calculate:

$$\vec{\nabla}f(\mathbf{u}) = \begin{pmatrix} 10x + 2y - 28\\ 12y + 2x - 3z + 6\\ 14z - 3y - 3 \end{pmatrix} \quad \mathbf{J}(\vec{\nabla}f)(\mathbf{u}) = \begin{pmatrix} 10 & 2 & 0\\ 2 & 12 & -3\\ 0 & -3 & 14 \end{pmatrix}$$

$$\mathbf{u} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

– Thus, all we must solve is:

$$\mathbf{J}(\vec{\nabla}f)(\mathbf{0})\mathbf{u} = -\vec{\nabla}f(\mathbf{0}) \text{ or } \begin{pmatrix} 10 & 2 & 0\\ 2 & 12 & -3\\ 0 & -3 & 14 \end{pmatrix} \mathbf{u} = \begin{pmatrix} 28\\ -6\\ 3 \end{pmatrix}$$

- Thus,
$$\mathbf{u} = \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix}$$
, we note $\vec{\nabla} f(\mathbf{u}) = \mathbf{0}$, and $f(\mathbf{u}) = -44$



Q



Example

• Consider the function

 $5x^2 + 6y^2 + 7z^2 + 2xy - 3yz - 28x + 6y - 3z + 1$

 Recall if you applied Newton's method to a system of linear equations, it would converge after one iteration







Example

sin(2x + 5) + sin(y - 3) + sin(x - 2y - 4)

• Consider the function







Example

• There is a minimum close to x = -0.2 and y = 1.8sin(2x + 5) + sin(y - 3) + sin(x - 2y - 4)









Example

• We can calculate the gradient and Hessian:

$$\sin(2x+5) + \sin(y-3) + \sin(x-2y-4)$$

$$\mathbf{u} = \begin{pmatrix} x \\ y \end{pmatrix}$$

- We find these are:

$$\vec{\nabla}f(\mathbf{u}) = \begin{pmatrix} 2\cos(2x+5) + \cos(x-2y-4) \\ \cos(y-3) - 2\cos(x-2y-4) \end{pmatrix}$$
$$\mathbf{J}(\vec{\nabla}f)(\mathbf{u}) = \begin{pmatrix} -4\sin(2x+5) - \sin(x-2y-4) & 2\sin(x-2y-4) \\ 2\sin(x-2y-4) & -\sin(y-3) - 4\sin(x-2y-4) \end{pmatrix}$$







Example

- Let us start with $\mathbf{u}_0 = \begin{pmatrix} -0.2 \\ 1.8 \end{pmatrix}$ where $f(\mathbf{u}_0) = -2.9242734350$
 - Thus, $\vec{\nabla}f(\mathbf{u}_0) = \begin{pmatrix} -0.1703496333\\ 0.2544469134 \end{pmatrix}$ $\mathbf{J}(\vec{\nabla}f)(\mathbf{u}_0) = \begin{pmatrix} 4.9733073599 & -1.9970866907 \\ -1.9970866907 & 4.9262124675 \end{pmatrix}$ - Thus, solving $\mathbf{J}(\vec{\nabla}f)(\mathbf{u}_0)\Delta\mathbf{u}_0 = -\vec{\nabla}f(\mathbf{u}_0)$ yields $\Delta\mathbf{u}_0 = \begin{pmatrix} 0.0161387791 \\ -0.0451089704 \end{pmatrix}$ $|-\text{ Thus, } \mathbf{u}_{1} \leftarrow \mathbf{u}_{0} + \Delta \mathbf{u}_{0} = \begin{pmatrix} -0.2\\ 1.8 \end{pmatrix} + \begin{pmatrix} 0.0161387791\\ -0.0451089704 \end{pmatrix} = \begin{pmatrix} -0.1838612209\\ 1.7548910296 \end{pmatrix}$ and $f(\mathbf{u}_1) = -2.9313971404$







Example

- Continuing with $\mathbf{u}_1 = \begin{pmatrix} -0.1838612209 \\ 1.7548910296 \end{pmatrix}$ where $f(\mathbf{u}_1) = -2.9313971404$
 - Thus, $\vec{\nabla}f(\mathbf{u}_1) = \begin{pmatrix} -0.0003992889\\ 0.0006556248 \end{pmatrix}$ $\mathbf{J}(\vec{\nabla}f)(\mathbf{u}_1) = \begin{pmatrix} 4.9743445043 & -1.9743466419 \\ -1.9743466419 & 4.8961243074 \end{pmatrix}$ - Thus, solving $\mathbf{J}(\vec{\nabla}f)(\mathbf{u}_1)\Delta\mathbf{x}_1 = -\vec{\nabla}f(\mathbf{u}_1)$ yields $\Delta\mathbf{u}_1 = \begin{pmatrix} 0.0000322891\\ -0.0001208864 \end{pmatrix}$ $- \text{ Thus, } \mathbf{u}_2 \leftarrow \mathbf{u}_1 + \Delta \mathbf{u}_1 = \begin{pmatrix} -0.1838289318\\ 1.7547701432 \end{pmatrix}$ and $f(\mathbf{u}_2) = -2.93139718\overline{65}$





Example

- Finally, with $\mathbf{u}_2 = \begin{pmatrix} -0.1838289318\\ 1.7547701432 \end{pmatrix}$ where $f(\mathbf{u}_2) = -2.9313971865$
 - Thus, $\vec{\nabla}f(\mathbf{u}_2) = \begin{pmatrix} -0.000000057\\ 0.000000097 \end{pmatrix}$ $\mathbf{J}(\vec{\nabla}f)(\mathbf{u}_2) = \begin{pmatrix} 4.9743213760 & -1.9742590585 \\ -1.9742590585 & 4.8959878126 \end{pmatrix}$ - Thus, solving $\mathbf{J}(\vec{\nabla}f)(\mathbf{u}_2)\Delta\mathbf{u}_2 = -\vec{\nabla}f(\mathbf{u}_2)$ yields $\Delta\mathbf{u}_2 = \begin{pmatrix} 0.0000000000\\ -0.000000018 \end{pmatrix}$ $- \text{ Thus,} \mathbf{u}_{3} \leftarrow \mathbf{u}_{2} + \Delta \mathbf{u}_{2} = \begin{pmatrix} -0.1838289313\\ 1.7547701414 \end{pmatrix}$ and $f(\mathbf{u}_3) = -2.9313971865$





Implementation

- The images were made, and the results were verified in Maple
- The MATLAB code for the previous example was as follows:

```
>> u = [-0.2 1.8]';
>> for i = 1:4
    f(u)
    df(u)
    Jf(u)
    du = Jf(u) \ -df(u)
    u = u + du  # overwrite 'u'
end
```





When to use?

- If you are simulating a system you have modelled, chances are you have mathematical descriptions of each of the components in your system
 - Consequently, you can explicitly calculate both the gradient and the Hessian exactly
- If you had a black-box function *f* for which you could not compute the partial derivatives, other techniques are preferable





Summary

- Following this topic, you now
 - Are aware Newton's method can be used to find extrema for real-valued functions of vector variables
 - You understand that you must compute both the gradient and the Jacobian of the gradient (the Hessian)
 - Understand that other techniques are preferable if the partial derivatives cannot be precisely
 - Have seen two examples





References

[1] https://en.wikipedia.org/wiki/Newton%27s_method_in_optimization





Acknowledgments

None so far.



Colophon

These slides were prepared using the Cambria typeface. Mathematical equations use Times New Roman, and source code is presented using Consolas. Mathematical equations are prepared in MathType by Design Science, Inc. Examples may be formulated and checked using Maple by Maplesoft, Inc.

The photographs of flowers and a monarch butter appearing on the title slide and accenting the top of each other slide were taken at the Royal Botanical Gardens in October of 2017 by Douglas Wilhelm Harder. Please see

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